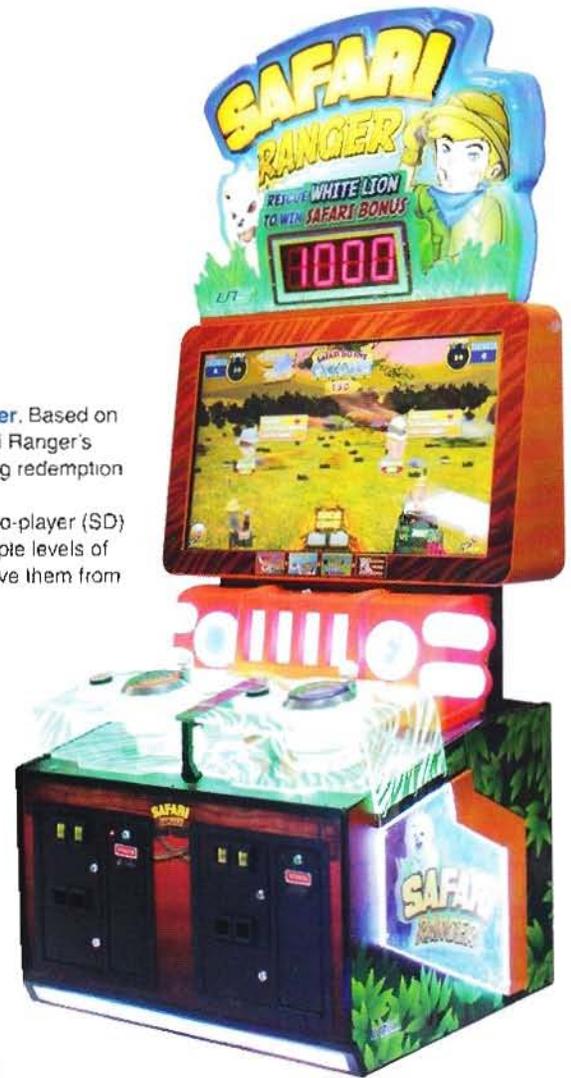


Universal Space

Universal Space (UNIS) recently released its newest redemption game, **Safari Ranger**. Based on the principal of the mechanized reel used in *Pirate's Hook*, another UNIS standout, *Safari Ranger's* depth, graphics, and game play is showing incredible promise of becoming an outstanding redemption game.

This exciting and colorful video redemption game has both a four-player (DLX) and two-player (SD) cabinet both with a 42-inch LCD monitor. The tried and tested mechanized reel with multiple levels of tension is now a wheel that controls the lasso. In the game you lasso the animals in to save them from the grips of poachers.

The graphics are stunning with 23 animals and four characters that randomly change. The bigger the animal you save, the higher the score. Smaller animals are given if the player is not successful reeling an animal in. A Safari bonus is won if the player rescues the endangered White Lion. This game requires accuracy and timing and appeals to players of all ages and levels of skill. (www.universal-space.com)



Team Play

Now shipping is Team Play's newest redemption game, **Fishbowl Frenzy**. The game combines mechanical and video elements with a carnival theme, reminiscent of everyone's childhood attempts to win a goldfish in a bowl at the county fair. *Fishbowl Frenzy* is strictly a game of skill, challenging players to carefully time their release of a ball which drops through a field of pins into one of the fishbowls below.

Fishbowls are attached to the face of a transmissive LCD screen in which 3D fish characters are generated. Players can see through the translucent screen to watch the ball drop, waiting to see where it will fall.

Fishbowl Frenzy's delightful computer-generated fish celebrate each win, spinning and jumping with enthusiasm. And, an entertaining carnival barker fish encourages and congratulates the players throughout. The game play is easy to learn and highly addictive (www.teamplayinc.com) ▲